

Bethany Sokol

Web Developer

Personal Info

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Portfolio

<http://dtc-wsuv.org/bdubeck16/portfolio/>

LinkedIn

<https://www.linkedin.com/in/bdubeck/>

Skills

Web Development

Usability & Interface Design

Search Engine Optimization

Wireframing & Prototyping

Google Maps API

Software Development

Video Game Development

Quality Assurance & Testing

Requirements Writing

Agile Methodologies

Programming Languages

Javascript

jQuery

CSS3

HTML5

JSON

Java

Python

C# (for Unity)

Software

GitHub

Eclipse

IDLE

Visual Basic

Unity

Visio

Meister Task

Slack

Basecamp

MS Office- Word, Excel, Access

Adobe- Illustrator, Photoshop, After Effects, Premiere

Autodesk Maya

SAP

MS Dynamics

MS Sharepoint

Languages

English

Chinese (Mandarin)

Web Developer with 3 years of college experience in responsive web development, including vanilla Javascript and CSS3, as well as jQuery, JSON, HTML5, and WordPress. Familiar with Agile methodologies through the Scrum Master certification process and some hands on practice working on side projects. Able to create wireframes and prototypes from requirements. Adept at juggling changing requirements and deadlines. Prior experience working with GitHub.

Experience

09/2017 -
12/2017

Technical Assistant

Washington State University Vancouver

Responsibilities:

- Reviewing student work for completion and content.
- Answering student questions about assignments.
- Communicating with students during professor's absence.

02/2012 -
02/2014

Real Estate Agent

Prudential Verani

Typical Activities:

- Building client base through advertising, networking, and attending industry events.
- Working with clients throughout the entire purchase or sale process.
- Creating social and print media advertising campaigns to drive sales and generate interest.

Achievements:

- Licensed Realtor in both New Hampshire and Massachusetts

06/2013 -
04/2014

Production Administrator

Critical Process Filtration

Responsibilities:

- Responsible for tracking production processes including purchasing, inventory control, assembly, packaging, and shipping.
- Solved myriad production issues related to incorrect lot numbers, missing orders, mislabeled products.
- Created shipping labels and documents for both domestic and international deliveries.
- Inspected parts and membrane for the QA department to relieve backlogs.

Achievements:

- Finding production errors early in the assembly process, resulting in significant time and money savings for the company by having to remake products less, and preventing the delivery of incorrect product to customers.

06/2011 -
11/2012

Stockroom Coordinator & Administrative Assistant

Southeastern Container

Responsibilities:

- Forecasted and ordered inventory for the entire plant production line, as well as office and general supplies.
- Worked closely with the human resources manager to accurately and confidentially maintain employee records, as well as organizing employee events.
- Created various reports for management.
- Finding ways to keep the shelves stocked while reducing overhead costs.
- Finding and fixing errors as far back as two years prior while keeping current and error free with the accounts payable.

Achievements:

- Organizing and running a company cookout at an amusement park the first month employed at SEC that was extremely well received.
- Increased vendor sponsored donations for the company Christmas party raffles five-fold by creating excellent vendor relationships throughout the year.
- Received a letter of commendation from the general manager for being instrumental in helping the company pass the BRC audit with a nearly perfect score.

03/2009 -
05/2011

Cook

Holiday Inn

Responsibilities:

- Preparing, handling, and cooking food using the proper techniques per federal and state regulations, as well as adhering to company standards.
- Training new hires in proper food preparation procedures.
- Maintaining a clean and sanitary working environment.
- Inventing new specials for the menu to treat guests with.

Achievements:

- Excelled at cooking meals that delighted customers, was often complimented and given tips.
- Preferred cook amongst the hotel staff when it came to making the employee meals.
- Received the highest score for the ServSafe certification amongst all kitchen employees. (90%)

10/2006 -
02/2009

Manager

Relentless Dragon

Responsibilities:

- Developed and maintained the company website.
- Organized, managed, and judged organized play events for Magic the Gathering.
- Forecasted seasonal sales and ordered inventory.
- Maintained outstanding customer service relationships through answering customer calls and emails, as well as greeting and assisting customers in store.

Education

08/2016 -
05/2018

University of Washington Vancouver

- BA in Digital Technology & Culture
- 3.78 GPA
- Certificate in Video Game Studies & Design

09/2014 -
06/2016

Seattle Central College

- AS with a Computer Science concentration

Projects

WSU-Z (WSU Vancouver)

Project Manager & Developer

The sole developer and project manager of a three student team for a project, a 3D survival horror zombie video game built in Unity. I managed the game process from beginning to end as well as the programming, UI, and audio development. I pulled together a working game while my teammates created prefabs for the environment and characters.

01/2018 -
05/2018

Unfolding: Vancouver (WSU Vancouver)

Gameplay Designer

Worked as a gameplay designer on an augmented reality video game built as a capstone project during Senior Seminar at WSU for an external client company. After compiling client requirements, my team and I designed a game including the gameplay mechanics, researched historical figures to build the game around, and created documentation for the game including process flow charts, which was then given to other teams to program, create graphics and such. I also created most of the sound files used in the game and assisted with early rounds of testing, as well as final documentation and presentation to the client.