

Zachary (or Zara!) Morris
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Education:

Washington State University Vancouver
Vancouver, WA
Bachelor of Arts, Digital Technology and Culture Major, Fine Arts Minor
GPA: 3.88
President's Honor Roll
Anticipated Graduation: Dec 9, 2019

Professional Experience:

Combat Global Warming Virtual Reality Game
Unity Coder and 3D Asset Creation, August 2019 - Present
CMDC Accelerator Client Project via sponsorship with Al Gore Productions
Coordinated and created 3D assets in Maya and Substance Painter as well as coded in C# in Unity

Destroying the Digital Divide -Digital Diversity Augmented Reality Game
iOS ARKit Coder, Website Designer, and Social Media Content Creation, February - May 2019
Developed and coded in Unity the assets and interactivity of ARKit mobile app. Collaborated in designing the project website and creating the social media content.

Zach Morris Saves the Day Designs

Freelance Designer, January 2015 - Present
Designed logos and social media branding materials for downtown Vancouver, WA restaurants and bars.

Skills:

Photoshop (4/5), Illustrator (4/5), Premiere (3/5), After Effects (4/5), Audacity (3/5), HTML5 & CSS3 (4/5), JavaScript (3/5), C# (3/5), Maya (4/5), Unity (3/5), Substance Painter (3/5).

Achievements:

CMDC Student Showcase (Juried Group Exhibition), Main St. Gallery, Vancouver, WA, 2018
Crimson Award, Student Undergraduate Research and Creative Showcase, WSU Pullman, Pullman, WA, 2018
SURCA Travel Grant, Washington State University Vancouver, 2018
Vancouver Rotary Club Scholarship, Vancouver, WA 2017

Additional Work Experience:

Exhibition Docent, CMDC Student Showcase, Main St. Gallery, Vancouver, WA, 2017
Guest Server, Peach Pit Bar and Grill, Vancouver, WA, 2016-Present

Volunteer Videographer, John Coltrane Church, Vancouver, WA, 2016-Present