

Zachary (or Zara!) Morris  
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Education:

Washington State University Vancouver  
Vancouver, WA  
Bachelor of Arts, Digital Technology and Culture Major, Fine Arts Minor  
GPA: 3.88  
President's Honor Roll  
Anticipated Graduation: May 3, 2019

Professional Experience:

Combat Global Warming Virtual Reality Game  
Unity Coder and 3D Asset Creation  
CMDC Accelerator Client Project via sponsorship with AI Gore Productions, 2017  
Coordinated and created 3D assets in Maya and Substance Painter as well as coded in C# in Unity

Destroying the Digital Divide -Digital Diversity Augmented Reality Game  
iOS ARKit Coder, Website Designer, and Social Media Content Creation  
Developed and coded in Unity the assets and interactivity of ARKit mobile app. Collaborated in designing the project website and creating the social media content.

Zach Morris Saves the Day Designs  
Freelance Designer, 2015-present  
Designed logos and social media branding materials for downtown Vancouver, WA restaurants and bars.

Skills:

Photoshop (4/5), Illustrator (4/5), Premiere (3/5), AfterEffects (4/5), Audacity (3/5), HTML & CSS (4/5), JavaScript (3/5), C# (3/5), Maya (4/5), Unity (3/5), Substance Painter (3/5).

Achievements:

CMDC Student Showcase (Juried Group Exhibition), Main St. Gallery, Vancouver, WA, 2018  
Crimson Award, Student Undergraduate Research and Creative Showcase, WSU Pullman, Pullman, WA, 2018  
SURCA Travel Grant, Washington State University Vancouver, 2018  
Vancouver Rotary Club Scholarship, Vancouver, WA 2017

Additional Work Experience:

Exhibition Docent, CMDC Student Showcase, Main St. Gallery, Vancouver, WA, 2017

Guest Server, Peach Pit Bar and Grill, Vancouver, WA, 2016-Present

Volunteer Videographer, John Coltrane Church, Vancouver, WA, 2016-Present