Zachary (or Zara!) Morris

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Education:

Washington State University Vancouver

Vancouver, WA

Bachelor of Arts, Digital Technology and Culture Major, Fine Arts Minor

GPA: 3.88

President’s Honor Roll

Anticipated Graduation: May 3, 2019

Professional Experience:

Combat Global Warming Virtual Reality Game

Unity Coder and 3D Asset Creation

CMDC Accelerator Client Project via sponsorship with Al Gore Productions, 2017

Coordinated and created 3D assets in Maya and Substance Painter as well as coded in C# in Unity

Destroying the Digital Divide -Digital Diversity Augmented Reality Game

iOS ARKit Coder, Website Designer, and Social Media Content Creation

Developed and coded in Unity the assets and interactivity of ARKit mobile app. Collaborated in designing the project website and creating the social media content.

Zach Morris Saves the Day Designs

Freelance Designer, 2015-present

Designed logos and social media branding materials for downtown Vancouver, WA restaurants and bars.

Skills:

Photoshop (4/5), Illustrator (4/5), Premiere (3/5), AfterEffects (4/5), Audacity (3/5), HTML & CSS (4/5), JavaScript (3/5), C# (3/5), Maya (4/5), Unity (3/5), Substance Painter (3/5).

Achievements:

CMDC Student Showcase (Juried Group Exhibition), Main St. Gallery, Vancouver, WA, 2018

Crimson Award, Student Undergraduate Research and Creative Showcase, WSU Pullman, Pullman, WA, 2018

SURCA Travel Grant, Washington State University Vancouver, 2018

Vancouver Rotary Club Scholarship, Vancouver, WA 2017

Additional Work Experience:

Exhibition Docent, CMDC Student Showcase, Main St. Gallery, Vancouver, WA, 2017

Guest Server, Peach Pit Bar and Grill, Vancouver, WA, 2016-Present

Volunteer Videographer, John Coltrane Church, Vancouver, WA, 2016-Present