

Project #2: 1 min An Animation about a Conflict

Due April 26, 2021 at 10:35am.

As one goes through life, one has to navigate and resolve conflicts within themselves and with others. Develop two characters that get in a conflict and create a creative approach to how these characters resolve their conflict. Is this a conflict between a parent and a child? Two friends? Two partners? One's internal conflict? Two robots? Two chairs?

Create a 1 min. animation that creatively and critically tells the story of the conflict and resolution between these two characters and is suitable for a general audience. Design the models, aesthetics, motion, and sound of your animation utilizing the techniques we will cover in class. You must include sound either through a voice-over, background music, and/or sound effects in your animation. If you choose, you can use include royalty-free or Creative Commons sounds too. You can also use imagery created in Photoshop, Illustrator, and After Effects to supplement the 3D modeled imagery in your final composited animation. **You can use Creative Commons or royalty-free imagery or models in your animation, but they cannot be the two main characters in your animation.**

Project Requirements

The 3D/2D animation needs to demonstrate your knowledge of the tools that have been taught over the course of the Maya and After Effects sessions, as well as the animation principles behind successful animations. Your animation must include original imagery, the use of audio, and a narrative arc within your animation.

- 200 word Artist's Statement on your animation describing your aesthetic and conceptual approaches to your animation.
- 1min. animation with sound uploaded to class OneDrive in a .mp4 format

Project breakdown:

Artist's Statement	1 point
Presentation of Project	1 point
Project Requirements	1point

Project #2

Animation and Use of Animation Principles	11 points
Modeling and Rigging	11 points

Total Points **25 points**

Timeline for Deliverables:

- Tuesday, March 23rd - Storyboard due. The storyboard template is on the class website and must be used. Graded as homework.
- Tuesday, March 30th – First character model (not rigged) due. Upload your .ma file along with your entire project folder up to the class server. Graded as homework.
- Thursday, April 15th – 30 sec. Playblast of Project #2 due. Upload your Project Folder with a playblast movie in your movies folder. Graded as homework.

- Tuesday, April 27th @ 10:35am - **Project #2 due**. Make sure you upload your Last name_First name_Project2.mp4 file to the class OneDrive, and assign your animation to the Vimeo Advanced Animation channel and embed your vimeo link in a post with the tag Student Work.