

Daniel Blanchard

*Multimedia Designer
Content Creator
Concept Artist*

📍 Salmon Creek, WA ✉️ xmadaniel1013@gmail.com 🔗 www.linkedin.com/in/daniel-blanchard13 🌐 www.dannygraphics.com

Education

B.A. Digital Technology & Culture
Washington State University Vancouver
Expected Graduation Dec. 2022

Technical Skills

Windows & Macintosh Software

Adobe Creative Suite: Photoshop,
Illustrator, After Effects, XD
Canva
MAYA
Garageband
Office 365

Production Skills

Branding
Sound Engineering
Photo/Content Production
Music Production

Design Skills

Layout
Color Theory/Correction
Typography

Professional Experience

Assistant Manager - Big 5 Sporting Goods

Nov. 2021 - Present

- Store opening and closing responsibilities
- Conduct and supervise workboard assignments

Server/Busser/Expo - Brickhouse Bar & Grill

Mar. 2016 - Present

- Constantly striving for the best customer service, quality checking, and overall experience

Projects

Uncle Buddy's Phantom Funhouse

Aug. - Dec. 2022

A reconstruction of Author John G. McDaid's electronic literature originally released in 1993

Multimedia Designer Aug. - Dec. 2022

- Reconstruction of overall aesthetic
 - Creation of a new main logo, icons, typography, and title
- URL: <https://obscuritory.com/multimedia/unclebuddys-phantom-funhouse/>

The Palace of Pain Mar. - May. 2022

An animated short film of a battle between rival chess armies.

Modeler, Video Composer, Animation

- Modeler/Animator a wide variety of objects using MAYA
 - Video composited within After Effects and Adobe Premiere
- URL: <https://vimeo.com/687811141>

Music Covers 2018 - Present

Creations of album/single music covers. Where my graphic design journey began, each one of these covers is made using Adobe Photoshop and/or Illustrator. With conceptualization, along with serendipity.

URL: <https://bit.ly/3SrZcmC>

Hobbies

Cars/Mechanic work
Card Collecting
Food Fanatic

