

Victoria Moehring

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Projects

Uncle Buddy's Phantom Funhouse - 2022

Updated the 1987 hypertext novel with new animations and promotional materials. Created backgrounds and rotoscoped animations for the promotional trailer.

URL: <https://dte-wsuv.org/projects/uncle-buddy/>

The Puppet Comic - 2022

Created a horror comic series featuring a puppet monster that murders people in black and white. Wrote the script, drew the panels, and edited the pages.

URL: <https://dte-wsuv.org/vmoehring20/The-Puppet/>

Ball Bounce - 2022

Animated a 2D ball bouncing down an alleyway. Experimented with squash and stretch principles. Added sound effects that match the balls bounce.

URL: https://dte-wsuv.org/vmoehring20/Ball_Bounce.mp4

Mood: Paranoia - 2022

Edited and shot an abstract film that evokes feelings of paranoia using threshold and liminal spaces.

URL: <https://youtu.be/RIUUGpLyO7o>

Blackbird - 2019

Created website featuring Wallace Steven's poem "Thirteen Ways of Looking at a Blackbird" with hyperlinks. Designed the background to match the subject of the poem.

URL: <https://dte-wsuv.org/vmoehring20/blackbird/>

Canvas Cryptids - 2019

Designed the logo inspired by the rorschach test for a blog that adds hidden monsters to photos.

URL: <https://dte-wsuv.org/vmoehring20/Logo.jpg>

Digital Storytelling

Education

BA in Digital Technology & Culture
Minor in Creative Writing

December 2022

Washington State University Vancouver

Technical Skills

Adobe Illustrator - Intermediate

Clip Studio Paint EX

Adobe Photoshop

Adobe Premiere Pro

Adobe After Effects

Adobe Animate

HTML5

CSS

Collaborative Platforms

Basecamp

Slack

Zoom

Discord

Canvas

Blackboard

Essential Skills

Collaborative Work

Critical Thinking

Storytelling