

Allison Moen

Animator and 3D Modeler

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Education

- B.A. in Digital Technology and Culture from Washington State University Vancouver
– Game Studies and Design Certificate | Graduation Date-May 2020

Professional Projects

PROJECT RENOVARE |

A group project creating 3D models for the Clark County Historical Museum in Downtown Vancouver, WA. I am modeling four artifacts from the Women's History Exhibit and the Music, Movement, & Sound: An Exploration of Clark County's Musical Roots Exhibit.

CLEAN YOUR TEETH PUBLIC SERVICE ANNOUNCEMENT (PSA) | URL: <https://bit.ly/2uALTuk>

A 30 second PSA about the importance of cleaning teeth aimed at children. I developed the storyboard, illustrated the characters and effects in Adobe Illustrator, animated the entire sequence in Adobe After Effects and recorded/edited audio in Adobe Audition

RPG CHESS GAME | URL: <https://bit.ly/2uGc2rQ>

3D animation created by a small group that is an homage to retro RPG video games. The story is about four chess pieces who are heroes off to battle the evil king and queen chess pieces. My role in this was to create the storyboard, animating a portion of the animation, illustrating the cursors, health bar and the UI menu in Adobe Illustrator

An Ode to Fire Emblem Awakening | URL: <https://bit.ly/2T3Lv0X>

Website that has a video with images appearing at specific times throughout the video with facts about the video game. The footage in the video is from the Nintendo 3DS game, Fire Emblem Awakening.

Knowledge Skills

Adobe Illustrator

Adobe Photoshop

Adobe Premiere Pro

Adobe After Effects

Adobe Audition

Adobe Substance Painter

Unity

Maya

HTML5/CSS3

Hobbies

Drawing Cute Characters

Reading Fantasy Comics

Playing Fire Emblem games

Learning Japanese

