

# T A I R T E D O R O V



UI/UX & Multimedia Designer

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🌐 [tairtedorov.com](http://tairtedorov.com)

🌐 [bit.ly/tairs-linkedin](https://bit.ly/tairs-linkedin)

## GENERAL SKILLS

- » Organization
- » Teamwork
- » User Experience
- » Branding
- » Typography
- » Wireframing/Prototyping

## TECHNICAL SKILLS

### UI/UX Design:

- Adobe XD
- Figma
- Adobe Illustrator
- HTML/CSS
- Adobe InDesign

### Multimedia Design:

- Adobe Premiere Pro
- Adobe After Effects
- WordPress
- Adobe Animate
- Twine
- Tableau
- Unity
- Unreal Engine
- Maya
- FL Studio

### Management:

- GitHub
- Basecamp
- Discord
- Slack
- Microsoft Teams

## EDUCATION

Washington State University Vancouver  
Bachelor of Arts Degree in Digital  
Technology & Culture  
Expected Graduation December 2022

## EXPERIENCE

Uncle Buddy's Phantom Funhouse ————— Aug - Dec 2022  
Url: TBD

- Reconstruction of the 1993 hypermedia narrative game by John McDaid for contemporary computing devices
- Web Design & Development Team, UI/UX for archival site and game
- Mapping, Wireframing, Prototyping, and Coding for the game and archival website

Typographic Event Poster ————— Sep 2021  
[tairtedorov.com/projects](http://tairtedorov.com/projects)

- Poster that displays information about a fictional multi-day event
- Made use of different typefaces, vectored imagery, and a consistent color palette

HomeTree ————— Aug - Dec 2020  
[vimeo.com/491006313](https://vimeo.com/491006313)

- A 3D animated short film about a child who saves Christmas
- Team leader/producer, 3D modeler, animator, and voice actor

## LANGUAGES

English

Turkish

American Sign Language