

Jessica Unruh

Front End Developer

Contact

Vancouver, WA

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Web Development Skills

JavaScript

HTML5 / CSS3

WordPress

Github

FTP

Website management

Software Skills

Adobe Photoshop

Adobe Illustrator

Adobe XD

Adobe After Effects

Adobe Premiere Pro

Education

B.A. in Digital Technology & Culture

Washington State University Vancouver

Graduated Dec. 2022

Projects

Uncle Buddy's Phantom Funhouse

URL: <https://dtc-wsuv.org/projects/uncle-buddy/>

Reconstruction of the 1993 hypermedia narrative game by John McDaid for contemporary computing devices.

- Coded HTML5 and CSS3 to make the game and website
- Wrote JavaScript to make the game's interaction true to the original
- Followed UX/UI designs in creating the interface
- Collaborated with the multimedia, motion graphics, and social media teams

The Woods

URL: https://dtc-wsuv.org/junruh20/the_woods

The Woods is a single page website with an interactive narrative.

- Wrote JavaScript to create a choice system for advancing the story
- Coded HTML5 and CSS3 to keep the form and style minimalistic

Interactive Map of Washington and Arizona

URL: <https://dtc-wsuv.org/junruh20/interactive-map-WA-AZ>

This project was meant to showcase personal points of interest on a map.

- Used the MapBox API to attach a customizable and usable map to the page
- Wrote JavaScript to help the site function alongside using a template
- Created the form and design with HTML5 and CSS3

Professional Experience

Website Manager,

The VanCougar: a student-run newsmagazine

Nov. 2021 – Dec. 2022

- Manage a WordPress website
- Upload and update website content
- Draft weekly newswires for email subscribers
- Edit pages with HTML5 and CSS3

Other Experience

Clerical Assistant II,

Washington State University Vancouver Library,

Sept. 2020 – Present

- Assist with ongoing projects and daily library functions in technical services
- Receive and process books, journals, and other media