

Dimitri Myers

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Portfolio: DimitriMyers.com

Front End Web Developer | Creative Content Specialist

Education

Washington State University Vancouver, Graduating Fall 2020
B.A. degree in Digital Technology & Culture, Minor in History
Games Studies and Design Certification

Technical Skills

Programming and Coding: JavaScript, Bootstrap4, HTML5, CSS3, SASS, WordPress
Digital Narrative Environments: Unity, Unreal Engine 3, Twine, Tumblr
Digital Design: Adobe Illustrator and Photoshop
Project Management and Collaboration: Adobe XD, Slack, Discord, Basecamp3, Zoom, Skype, Dropbox
Content Design: Autodesk Maya, Premiere Pro, After Effects, Garage Band, Audacity

Professional Experience

Electronic Literature Repository Redesign: A New Face (2020) Working as a UX/UI Web Development team member during Phase 2 of redevelopment of a repository of 2108 works held in 26 collections of born-digital media for the International Arts Organization, and Electronic Literature Organization

URL: <https://elo-repository.org/>

- Redesigned site in Adobe XD
- Coded site using HTML5, CSS3, JavaScript, SASS, and Bootstrap4

Mistle Heim: A Lone Road (2019) A Twine based digital story focusing on various elements of creative writing

URL: <https://dte-wsuv.org/dmyers19/MistleHeim.html>

- Designed site in Twine
- Coded site using HTML5, CSS3 in Twine

Elgaroth Dungeons (2018) Follows a small band of characters through a *Dungeons & Dragons* themed adventure to solve a quest, and save the people of Elgaroth

URL: <https://dte-wsuv.org/dmyers19/ElgarothDungeons.pptx>

- Designed story in PowerPoint
- Wrote story in PowerPoint

The Birth of a Legend (2018) Creates a brief guide for *Dungeons & Dragons* based stories by introducing them to the basic concepts of the game

URL: <https://dte-wsuv.org/dmyers19/narrative/>

- Coded site using HTML5, CSS3, and Parallax

Hobbies

Whitewater Rafting, Ultimate Frisbee, Hiking Mount St. Helens