*Finite and Infinite Games* (Book)

Noah Wardrip-Fruin (Developer of *Screen*)

GrandTheft Bicycle (

Hobo Lobo of Hamelin (

Putrid Yellow- ties into the Pied Piper story. Lobo solves a problem, the people don’t respond like they agreed, red inspires blood & blue represents night, and or wisdom/mystery

**Levels of Interactivity**

Low- 🡪X (Clicking a mouse on a website)

Medium-X—Y (Running on a treadmill, the image changes which inclines the treadmill automatically)

High-X—Y—X (Movement causes a trigger; this plays a short clip which

Drawing on predefined gestures in the real world, and then building upon it to create a further developed

Combination of symbolism and predefined knowledge of the world to create interactions