




LILLY TAN


2D & 3D DESIGN AND ANIMATION

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EDUCATION

Washington State University Vancouver

B.A. Digital Technology & Culture

[Dec. 2022]

Game Studies & Design Certificate, 2022

Fine Arts Minor, 2022

LANGUAGES

English & Basic Mandarin Chinese

TECHNICAL SKILLS

Adobe Photoshop
Adobe After Effects
Adobe Animate
Autodesk Maya
Adobe Illustrator
Twine
Tableau
Unity

MULTIMEDIA SKILLS

Animation
Modeling
Storyboarding
Infographic Design
Digital Storytelling
Video Editing
Game Design
Rigging
Rotoscoping
Data Visualizations
Web Design
HTML5 & CSS3
JavaScript

MANAGEMENT

Basecamp
Slack
Zoom
Microsoft Office

PROFESSIONAL EXPERIENCE

THE BENEFITS OF BEING A FOX

An explanatory animation that provides facts why being a fox is beneficial.

Illustrator, Animator, 2021

- Illustrated a storyboard
- Designed illustrations in Photoshop
- Animated illustrations in After Effects

RAKUZEN RAMEN HOUSE

Redesigned and designed assets for a small family business.

Graphic Designer, Illustrator, 2023

- Redesigned the original logo in Illustrator
- Created designs in Illustrator
- Designed a window layout mockup in Photoshop

UNFORTUNATE CAUSES OF SPRING

This short film revolves around a fox and a rabbit with character designs influenced by plant life. It follows a story of “predator vs prey” where one tries to outsmart the other.

Modeler, Rigger, Animator, Renderer, 2021

- Illustrated a storyboard
- Designed, modeled, textured, rigged, and weight painted characters in Maya
- Created the environment and lighting in Maya
- Animated the characters in Maya
- Rendered out the animation with Arnold
- Edited the final animation in After Effects

UNCLE BUDDY'S PHANTOM FUNHOUSE: RECONSTRUCTION OF A HYPERMEDIA NARRATIVE GAME BY JOHN MCDAID

Reconstruction of the 1993 hypermedia narrative game by John McDaid for contemporary computing devices.

Rotoscoper, Animator, 2022

- Illustrated storyboards in Photoshop
- Rotoscoped the original music video in After Effects
- Animated the logo and assets in After Effects
- Animated a scene in the trailer in Maya