

Sapphic Corgi Knight

Logline

Play as Lady Corgi Knight as she fights her way through a horde of enemies to save her princess.

Essence Statement

Cast your fears aside and embark on this honorable quest. You will be playing as the brave knight, Lady Lucy Pretty Pants, who will fight through giant hordes of horrible squirrel goblins, zombie mailmen, and an evillest of evil vacuum to save her beautiful Princess Trixy.

Game Overview

For the game play, the player will be able to move around on the platforms. She will be able to fight through the hordes of goblin squirrels, mailmen, cats, and the evillist of evil vacuum cleaner. Attacks can be made with the space bar, there will be one action for the attack, swinging your sword at the enemies. The player will also be able to jump to move between platforms. The enemies do not attack, and the player is incapable of dying because Lady Lucy Pretty Pants is just too cute to die.

The game has a static game environment, the player can move backwards and forwards with arrows, and up and down with jumps. There will be multiple platforms to jump onto. Fight your way through to defeat all the enemies, including breaking down the cage imprisoning Princess Trixy.

The vibe and overall look we want for it is cute and colorful, as well as humorous. The word “Sapphic” in the title means something that is related to lesbian or lesbianism. Hues of pink and purple were also used in the game because those are colors associated with lesbianism as well. The game is meant to take an old standard of video games, saving the princess, but remixing it by changing it to not only a corgi knight, but a girl corgi knight. Inspiration for this game came from games like *Donkey Kong*, *Mario*, and *Cuphead*, as well as shows like *Steven Universe* which also influenced the color scheme. A sketchy digital pen was utilized by the artists to give the game a playful feeling as well.

Key Features

- Run/jump
 - The player is able to run and jump across the platform.
- Evade enemies.
 - To keep their health points or lives, the player must avoid the enemies as they kill them.
- Hit enemies
 - Using the spacebar, slash your enemies on your way to victory. The enemies are all one hit kills.
 - Hit the cage as well to free Trixy.

Core Loop/potential

Run > hit > kill enemy > get princess

Lady Lucy Pretty Pants



Princess Trixie



Changes Over Time

Originally it was intended for Princess Trixy to be trapped in a hanging cage that she dropped from after all the enemies were killed. She was supposed to then walk over to Lady Lucy Pretty Pants to give her a little smooch. However, due to time constraints and complications this idea did not make it into the final of the game. To make it easier, it was decided to not try and fit in the ending animation. Despite this, it was thought the essence of the game would be lost without Princess Trixy at least being in it somewhere. In order to fix this, Princess Trixy was instead placed on the ground with her cage being linked to the Enemy Script so that it can be destroyed for the princess to be saved. The zombie-mailman also ended up having a glitch where it slowly moonwalks across the screen. This is a glitch that we ultimately decided should be kept as a feature of the game.